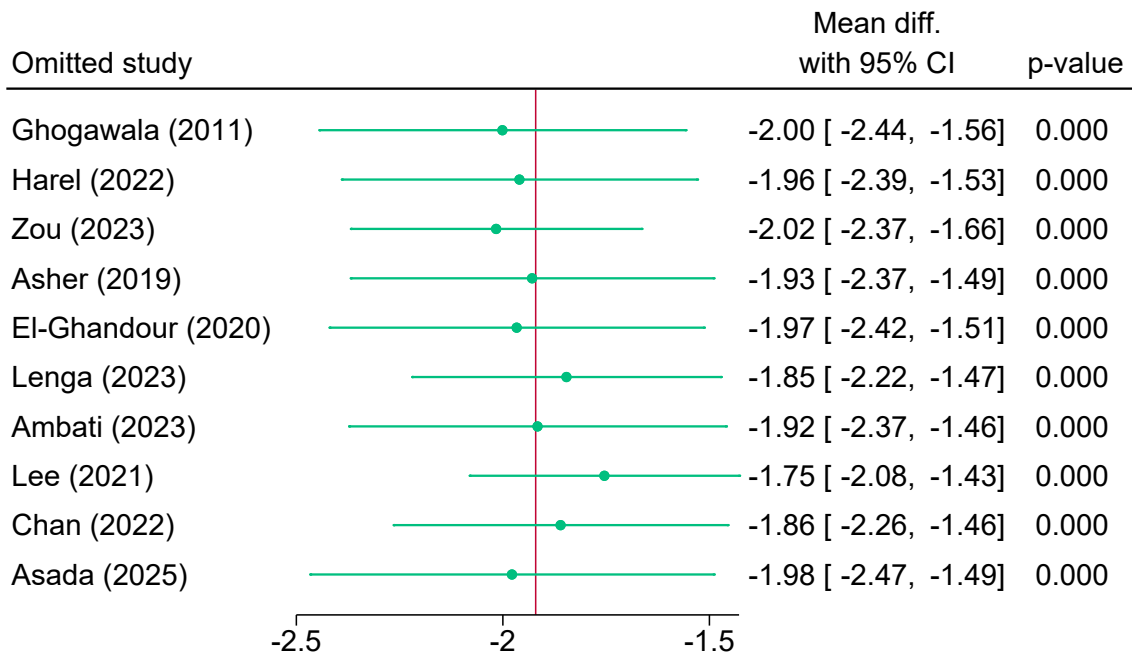




Random-effects REML model