

Mutant
ratio



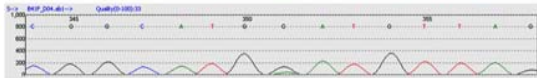
1/2



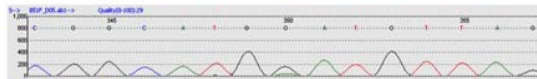
1/4



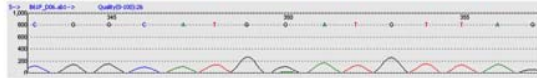
1/6



1/8



1/10



1/12