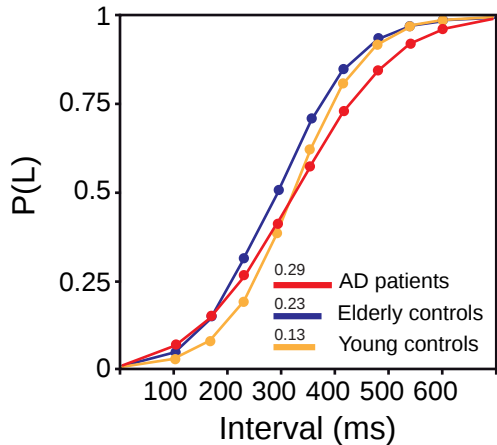


Short time bisection task



Long time bisection task

