

Body Disassembly (LCS)

Name : Body Disassembly Type : Disassembly ☒ Simulation Process

Given Parameter Set

Name	Value	Unit	Source	Comment
▶ DisassemblyCost	100	yen		
*				

Input Parameter

Name	Unit	Process	Parameter	Delay	Comment
▶ bodyUnit			▼	0	
*			▼		

Output Parameter

Name	Value	Unit	Type	Behavior	Comment	Process	Parameter
▶ heatingUnit			List<Obj... ▼	monthly ▼			▼
bodySwitch			List<Obj... ▼	monthly ▼			▼
Nozzle			List<Obj... ▼	monthly ▼			▼
backBody			List<Obj... ▼	monthly ▼			▼
sideBody1			List<Obj... ▼	monthly ▼			▼
sideBody2			List<Obj... ▼	monthly ▼			▼

Procedure

```

[[parts]] = LCFUNCTION.Disassembly([[bodyUnit]]);
// disassemblyItem0 : HeatingUnit
[[heatingUnit]] = LCFUNCTION.SeparateItem(disassemblyItem0, [[parts]]);
// disassemblyItem1 : BodySwitch
[[bodySwitch]] = LCFUNCTION.SeparateItem(disassemblyItem1, [[parts]]);
// disassemblyItem2 : Nozzle
[[Nozzle]] = LCFUNCTION.SeparateItem(disassemblyItem2, [[parts]]);
// disassemblyItem3 : BackBody
  
```

Accept Cancel

Given parameter

Input parameter

Output parameter

Procedure